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# Haptic interaction becomes mainstream

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Already for more than 20 years the research community in the field of human-technology interaction has identified multimodal interaction as a potential next mainstream interaction paradigm to replace graphical user interfaces. During this time, both personal computers at home or at work, and mobile devices have developed rapidly allowing more computing power, more accurate output of different channels such as display and audio, and more ways of interaction to be used in everyday tasks. Within the past few years, haptic interaction has been under rapid research and development. In this talk I will focus on the development of haptic interaction technology and its promises in mainstream information and communication technology.